



100 Points Four Square

100 Points Four Square is a card game in the 100 Points line of games that uses 100 Points cards.

Overview

The game begins with four stacks of cards in a square. On a player's turn, they draw a card and place it on top of one of the four stacks. If the top 4 cards of the stacks equals 100 points, then the player takes all the cards in the stack they just added to, and adds the cards to their Score pile. When the last card is drawn, the game is over, and the player with most points in their Score pile wins the game.

The game can be played with 2 to 6 players.

The game requires 2 sets of 100 Points cards.

Pre-game Setup

Before play, shuffle two sets of 100 Points cards together, and place the cards face down to form the Draw pile. A full set of cards consists of:

- Seven 10 Point cards
- Four 20 Point cards
- Seven 30 Point cards
- Four 40 Point cards
- Two 50 Point Cards

Draw the first 4 cards from the top of the Draw pile and place them face-up on the table in a square-like pattern.

Choose a player to go first in the game.

100 Points Four Square

- 2-6 players
- 10 - 30 minutes to play
- Simple addition card game of luck and strategy

100 Points Four Square, 100 Points Card Games, the 100 Points logo, A'n'SR -entertainments, the A'n'SR logo, all text and images are © and TM Aaron and Stephanie Richardson. Contributors: Stephanie Richardson and Aaron Richardson. Please do not reproduce and distribute this book, in whole or in part, electronically or physically, without the express consent of the publisher, A'n'SR -entertainments. Artistic Piracy is something that robs us all, even the pirates; we advise you avoid it for multiple reasons. No sheep were harmed in the making of this game. Enjoy.

Visit us at www.AnSR-entertainments.com for more games you can play with 100 Points cards!

You can purchase 100 Points cards and games from one of these fine vendors:

- DriveThruRPG.com (for Print2Play editions of our games)
- TheGameCrafter.com (for physical copies of our games)



Game Rules

On their turn each player draws 1 card from the Draw pile and places that card on the top of any of the four stacks.

If the top cards of all four stacks are more than or less than 100 points, then the player's turn is over and the player to their left then takes their turn.

If the top cards on all four stacks equals exactly 100 points, then the player does the following actions.

- The player takes all of the cards in the stack they just placed a card on top of (including the card they just played), and adds them to their Score pile.
- The player then draws another card from the Draw pile and places it in the place where they just took the cards from to restart that stack.

Note: If all four stacks of cards equal 100 points from the replacement card played, the player that drew the replacement card does **not** add that card to their Score pile too. A player can only add to their Score pile once a turn.

- The the player to their left then takes their turn.

Example of Play

There are four stacks of cards, A, B, C, and D. It is Aaron's turn. Aaron draws a 10 point card from the Draw pile and places it on stack B. The total amount of the top cards of stacks A, B, C, and D do not equal 100 points. Aaron's turn is over, and play moves to Aaron's left.

Stephanie takes her turn and draws a 20 point card from the Draw pile. Stephanie places her card on the B pile (just like Aaron did). This time, though, the top cards on stacks A, B, C, and D **do** equal 100 points. Stephanie takes all of the cards in stack B (including her card, Aaron's last card, and any cards underneath them), and adds them to her Score pile. Stephanie then draws another card from the Draw pile and places it on the empty stack B to replenish the stack for the next player. The player to her left may now take their turn.

Game Over

When a player goes to draw a card from their Draw pile and cannot, the game is over. Total the number of points each player has in their Score pile. The player with the highest total points in their Score pile wins the game. If there is a tie, then the tied player with the fewest cards in their Score pile wins.

Solitaire Four Square

To play a 1-player game of 100 Points Four Square, follow all the set-up and rules for the normal game. When it is "another player's turn", simply draw a card and place it in a Discard pile.

Once the last card is played from the deck, count both your personal Score pile and the Discard pile. If you have more points in your Score Pile than the Discard pile, you win the game.

