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100 POINTS BLACKJACK

A 100 Points Card Game



100 Points BlackJack

100 Points BlackJack is a card game in the 100 Points line of games that uses 100 Points cards.

Overview

Each player is dealt 1 card face down, and as many other cards face-up as they want. Their goal: Get as close to having 100 points without going over. Whoever has the most number of points (including the Dealer) wins the round. The game ends when one player has won 4 rounds.

The game can be played with 2 to 6 players, one of which being the Dealer.

You will need 2 sets of 100 Points cards and 4 Win tokens per player to indicate when a player has won a round.

Pre-game Setup

Before play, shuffle 2 sets of 100 Points cards together. Each set of cards consists of:

- Seven 10 Point cards
- Four 20 Point cards
- Seven 30 Point cards
- Four 40 Point cards
- Two 50 Point Cards

Shuffle all of the cards together and place them face-down on the table to form the Draw pile.

Choose a player to be the Dealer for the entire game.

100 Points BlackJack

- 2 - 6 players
- 10 - 30 minutes to play
- Simple addition card game of luck and strategy

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- DriveThruRPG.com (for Print2Play editions of our games)
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Game Rules

The game begins with the Dealer dealing 1 card face-down and 1 card face-up to each player, including themselves. Players may look at their cards, but should not reveal the hidden card to any of the other players.

Then, starting with the player to their left, the Dealer asks if the player would like another card.

- If the player wants another card, the Dealer deals the card face-up on the table to that player and asks again if they want another card.
- If the player decides to pass on another card, then the Dealer moves to the next player.

Once all of the players, including the Dealer, at the table have passed, each player reveals their cards and totals the points in their hand.

- If a player has more than 100 points in their hand, they lose the round.
- If a player has exactly 100 points in their hand, they win the round. Multiple players may win in the same round.
- If no players have exactly 100 points in their hand, then the player with the highest total without going over 100 points wins the round. Multiple players (with a tied high score) may win in the same round.

Give each player (including the Dealer) that won in the round a Win token.

Collect all of the cards back from the players, and shuffle the deck to start a new round.

Game Over

When a player has four Win tokens, they win the game.

If 2 or more players get their 4th Win token in the same round, play a series of playoff rounds with only the tied players. Any player that loses a round is out of the playoff rounds. The last player standing in the playoff rounds wins the game.

Betting Rules

If you like to add a betting element to the game, have the Dealer give each player a set amount of tokens (coins, poker chips, etc.) and keep a "bank" of the same currency with them.

Before the first card is dealt each round, each player (except the Dealer) must bet 1 token. After the 2 initial cards are dealt, the player may place as many tokens as they wish on the table.

When the final cards are dealt, each player at the table reveals their cards and compares their hand to the Dealer's hand.

If the Dealer's hand is better than a player's hand, the Dealer takes the tokens that the player bet.

If a player's hand is greater than the Dealer's hand, the Dealer pays the winning player's bet total to the player from the bank.

If both the Dealer's hand and the player's hand are equal, then both parties keep their tokens; it is a tie.

If the Dealer goes over 100 points in their hand, then all players who did not go over 100 points in their hand wins their bet total automatically.

